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USER-DEFINED FUNCTIONS & SUBPROGRAMS

In many programs, a task needs to be completed more than once. For example, you may need to calculate the position of an object at different times, or determine the forces on structural components with different geometries. Additionally, if a program is very long, it sometimes makes sense to break the program into many parts. Each part of the program will handle a specific task or calculation, and when all of the parts are put together, a complete solution is formed. For example, in air quality modeling, there are separate functions for handling advection, diffusion, chemistry, emissions, deposition, and processes. In these instances there is a “main program” that essentially sets up the overall program, defines inputs and parameters, and calls any given function only when those calculations are needed. The main program need not perform any calculations – it may only contain variable definitions and calls to other functions.

You are already familiar with many of MATLAB’s built-in functions such as `sin()`, `cos()`, `sqrt()`, and `mean()`. Note that these functions are analogous to functions that you will create – MATLAB’s developers had to write these functions (in an M-File) so that they are preloaded in MATLAB and anyone can use them, but you can easily create equivalent (and much more complex) functions yourself. For example, the `mean()` function contains the formula to calculate the average of an array of values. That is, it will first compute the sum of all the element of the array, then divide by the number of elements to return the average value. Thus, if you give the `mean()` function one **input argument** (a $1 \times N$ or $N \times 1$ array), it will return one **output** (a scalar that represents the average of the values in the array). Remember that **input argument(s)** [or just **input(s)**] are the values that we send into the function; they are the parameters that are needed to perform the calculations and determine the **output(s)**. The **output(s)** are the values that are returned by the function.

Notice that a function is never executed unless you **call** the function. For example, in order to use the `sqrt()` function, we type the name of the function, `sqrt`, and send in our **input** in parenthesis: `sqrt(x)`. This line calls the function `sqrt`, identified by its name, and sends the value of `x` as **input**

to the function. The function will then return the **output**, which will be the square root of x . Notice that when we call a function, we need to have a variable to the left-hand side of the equals sign to store the **output** of the function (otherwise it will be stored to the default `ans` variable, which is undesirable). Thus, the line of code that calls the function `sqrt`, sends the value of x as **input**, and saves the **output** to a variable called `sq_x` would look like the following:

```
sq_x = sqrt(x)
```

When a function has more than one **output**, you need to provide more than one variable to the left of the equals sign to store the values of all the **outputs**. You have most likely already experienced this when using the built-in `size()` function. This will be discussed in more detail later when we cover examples of user-defined functions with multiple **outputs**.

Note that functions may only accept certain types of **input arguments** and/or return certain types of **outputs**, and that the type of **output** returned may depend on the **input**. For example, the `sqrt()` function will accept scalars or numerical arrays as **input**, but not character arrays. Additionally, the **output** will depend on the **input**. If we send a scalar x as **input**, the **output** will be a scalar that represents the square root of x . However, if we send an array x as **input**, the **output** will be an array of the same dimensions as x , where each element of the **output** array is the square root of the corresponding element of the **input** array. Notice too that different functions behave differently; if we send a $M \times N$ array as **input** to the `mean()` function, the **output** will be a $1 \times N$ array of values (this function takes the mean of each column of values). Thus, we need to be mindful of the **inputs** and **outputs** when we are creating and calling our own user-defined functions.

Syntax for Creating User-Defined Functions

Now that you know some basic terminology and see how built-in functions operate, let's see how we can write our own functions to perform any tasks/calculations that our program needs to do. First, let's look at the syntax used to create a user-defined function:

```
function [outputs, listed, here] = function_name(inputs, listed, here)
% Comments that describe the function and its use/purpose
% - These show when you type "help function_name"
<Commands / Statements / Calculations go here>
<Use anything you have learned in MAE10>
end
```

- When creating a function, we always start with the keyword `function`.

- After that, on the same line, we list any **outputs**. The **outputs** will be variables that we define (assign values to) inside the function. The **outputs** will hold the results of the calculations that we perform inside the function so that they can be passed back to the main program (or another function) that called the `function_name` function.
 - A function can have any number of **outputs**, including none.
 - If a function has no **outputs**, you can omit the square brackets (and the equals sign as mentioned below).
 - If the function has more than one **output**, the output variables must be enclosed in square brackets (analogous to how the `disp()` command requires square brackets when it has more than one argument).
 - The square brackets are not required if the function has zero or only one **output**.
- After listing the **outputs**, you put a single equals sign, then the name of the function (`function_name` in the above example). The same rules for valid variable names apply to function names.
 - If the function does not have any **outputs**, you can omit the square brackets and equals sign as mentioned above. In this case, you simply put the word `function`, followed by the name of the function.
- After the name of the function, you list any **input arguments** enclosed in parenthesis and separated by commas. The **inputs** are values that are passed into the function when it is called; they are the values that we need inside the function to perform the calculations that determine the values of the **outputs**.
 - A function can have any number of **inputs**, include none.
 - If a function has no **inputs**, you can omit the parenthesis altogether, meaning that the function definition line will stop after the name of the function.
- The first few lines inside the function are typically used to provide some documentation on the function in the form of comments. These comments can describe what the function does, what inputs are needed, what the outputs are, warnings to the potential user, and so on.
 - Including comments in the beginning of your function allows you to use the `help` command to get information about the function (just as you would for getting quick help on a built-in function in the *command window*). Any comments that are included as the first few lines inside the function will show up when you type “`help function_name`” in the *command window*. This only applies to standalone functions and not local functions (discussed below).
- Inside the function we can use *anything* we have already learned in MAE10: `if` statements, loops, `fprintf()`, etc. Any commands that you can use in a regular script M-File you can use inside a function.

- A function is typically terminated with an `end`. Note that in some situations the `end` is optional, but it is a good idea to always include it so that it is clear where the function stops, and what exactly is included inside of your function.
 - If you are creating a local function in the same M-File as the main program (as in MAE10 homework 6 and 7 problems) you must include the `end` on your local function. Thus, it is safest to always include the `end` on all functions that you write.
- To summarize, the `function` keyword and the name of the function are required when creating a function. Listing **input** and **output arguments** is technically optional, although almost all functions that you create will have at least one **output** and at least one **input**.

Syntax for Calling User-Defined Functions

Once we have created a function, we need to **call** the function in order for it to be executed (just like when we use built-in functions). The syntax we use to **call** the function is as follows:

```
[outputs, listed, here] = function_name(inputs, listed, here)
```

Notice that this line looks exactly the same as the first line of the function definition, just without the word `function`. In most situations this will be the case – you want to make sure you pass all the **input arguments** that you need into the function and list output variables to hold the values of the **outputs** passed back from the function. However, the names of the input/output variables listed inside the function does not need to match the names of the input/output variables on the call to the function (i.e., **dummy variables**, which will be discussed later).

- Variables are listed to the left of the equals sign to store the values of any **outputs** that are passed back from the function. The number of output variables listed to the left of the equals sign when you call the function should match the number of output variables listed when you create the function.
 - If you include less variables to the left of the equals sign when you call the function than there are outputs from the function itself, the values of any extra output variables (those that are passed out of the function but do not have a corresponding variable on the call to the function) will be discarded.
 - Outputs are always passed in the order they are listed when the function is created (from left to right).
 - If you list more variables to the left of the equals sign when you call the function than there are outputs from the function itself, an error will result.
 - If you have more than one output variable to the left of the equals sign, the square brackets are required.

- If you have only one output variable, the brackets enclosing the output variable list are not required (but can still be included, similar to using the `disp()` command).
- If you have no outputs, you can omit the list of output variables and the equals sign, and the call to the function will begin with the name of the function.
- The list of output variables (if any) is followed by an equals sign, and then the name of the function. When calling a function, be sure to use the full function name *exactly* as it appears when you define the function.
- Immediately following the name of the function, any input arguments are listed in parenthesis and separated by commas.
 - The number of input arguments listed when calling the function must be *exactly* the same as the number of inputs listed when the function is defined if all the inputs are used inside the function to perform calculations. Including too few or too many input arguments when trying to call a function will produce an error.

There are two different ways that you can create user-defined functions in MATLAB that we will learn in MAE10. While the content and syntax of the function definition is *exactly* the same in both methods, there are important differences between the two methods in the way the files that contain the functions are structured and the way the functions are accessed. These two methods are discussed in detail in the following sections.

NOTE: **Anonymous functions**, a special type of function in MATLAB, are discussed in a separate document.

Method 1: Create a “Standalone” Function that is Stored in its Own M-File

The first method for creating functions that we use in MAE10 is to write the function in its own M-File. The first line of this M-File should be the function definition line. That is, the line that contains the word `function`, the list of **outputs** (if any), the equals sign, the function name, and the list of **inputs** (if any). The limitation of the standalone method is that the function must be in its own M-File, separate from the main program or script that calls it, and **the name of the M-File must match the name of the function**. The reason is that MATLAB will only be able to find this function by locating an M-File with the same name. When you use this method, you are essentially creating a new built-in function – you can call this function from the command line or from any other M-File so long as the M-File that contains the function is in your current working directory (*Current Folder* in MATLAB). Let’s look at an example of a standalone function to illustrate this method.

In `my_func.m`:

```
function [out1,out2,out3] = my_func(a,b,c)
% Include comments that describe my_func here
out1 = a + b + c
out2 = a * b * c
out3 = 10
end
```

In the *command window*:

```
>> [x,y,z] = my_func(7,5,2)
out1 =

    14

out2 =

    70

out3 =

    10

x =

    14

y =

    70

z =

    10
```

In `my_func.m` we define the function called `my_func` that has three inputs and three outputs. This time we are passing values directly into the function when we call it (7, 5, 2), but we could also list variables here if they have values stored in memory. Inside the function there are some basic calculations to determine the values of the output variables, which are then passed back to where the function is called, which in this case is the *command window*. Notice that the names of the output variables listed inside `my_func.m` where we define the function did not match the names of the

variables in the *command window* when we call the function. Again, this is not a problem for MATLAB, and the important thing to remember is that the **values** of the inputs and outputs (regardless of the variable names) are passed from the function file to the *command window*, in the order they are listed, which you can see from what is displayed in the command window during execution. Notice that the variables `out1`, `out2`, and `out3` are calculated and assigned values first since they are inside the function. Then, after the function finishes, it passes the **values** of these three variables to the three variables listed to the left of the equals sign when the function is called, in the order they are listed. Thus, since `x` is the first output variable listed on the function call, it takes the value of the first output, `out1`, and so on for `y` and `z`.

The next thing you might notice is that there are a lot of variables displayed in the *command window* during execution. We get variables' values displayed in the *command window* from inside the function when we calculate the values of the outputs since they are not suppressed, and we also get values displayed from when the function call is finished and `x`, `y`, and `z` are assigned values in the *workspace*.

We can also call this function from another M-File (in the same folder on your computer). In this example, we will define our inputs as variables rather than passing values directly, and call the function from a separate M-File than the one that contains the function.

In `my_func.m`:

```
function [out1,out2,out3] = my_func(a,b,c)
% Include comments that describe my_func here
out1 = a + b + c
out2 = a * b * c
out3 = 10
end
```

In `my_file.m`:

```
a = 5;
b = 1;
c = 9;
[red,blue,green] = my_func(c,b,a)
```

In the *command window*:

```
>> my_file
out1 =
```

15

```
out2 =  
    45  
out3 =  
    10  
red =  
    15  
blue =  
    45  
green =  
    10
```

Notice that we execute the M-File `my_file.m` that contains the main program – we do not execute the function file. When we execute `my_file.m`, it defines the values of `a`, `b`, and `c`, calls the function `my_func`, and passes in the values of the input variables. Inside `my_func.m` it follows the same procedure described above, where it first calculates the values of the outputs and then when the function is finished, it passes the values of the outputs back to where the function is called, which in this case is `my_file.m`, rather than the *command window*. We again use different variable names for the output variables in `my_file.m` than the output variables in `my_func.m` to illustrate that the names of the variables is not important, the **order and values** of the variables is key.

Method 2: Create a “Local” Function in the Same M-File as the Main Program

The other method for creating user-defined functions in MATLAB is to write the function in the same M-File as the main program. This is called a local function, because it is in the same M-File as the main program and it can **only** be called and used from within this M-File. This means that we cannot call local functions from the command line or from any other M-Files.

In this construct the main program must come first in the M-File, then one or more local functions can be defined *after* (below) the main program. This is the method that is required for MAE10 homework problems because it allows us to choose any filename for the M-File that contains both the main

program (given) and the function (that you must write to solve the problem). Thus, be sure to stick to the file naming convention when creating and uploading your homework M-Files to the EEE DropBox.

The main program typically just defines parameters and variables that will be passed as input to the local function to perform the calculations. The main program itself need not perform any calculations. You will see this in homework 6 and homework 7 problems where you are given the main program but must create the local function that performs the calculations necessary to solve the problem. The inputs variables are defined in the main program and passed to the local function when it is called, and the function calculates the values of the outputs and passes them back to the main program. In the following example, we will use *exactly* the same function, `my_func`, as in the previous example. The only difference will be how we construct the M-File, which in this case will contain both the main program and the local function `my_func`.

In `any_file_name.m`:

```
% Put main program first (at top of M-File)
a = 5;
b = 1;
c = 9;
[red,blue,green] = my_func(c,b,a)
% Define one or more local functions after main program
function [out1,out2,out3] = my_func(a,b,c)
out1 = a + b + c
out2 = a * b * c
out3 = 10
end
```

In the *command window*:

```
>> any_file_name
out1 =

    15

out2 =

    45

out3 =

    10
```

```
red =  
  
    15  
  
blue =  
  
    45  
  
green =  
  
    10
```

In this example we have essentially merged the two M-Files from the standalone function example together into one M-File that contains both the main program and the function. Notice that the main program and the function contain exactly the same code in both examples. We essentially just moved the main program from `my_file.m` to the top of `any_file_name.m` and moved the function from `my_func.m` to `any_file_name.m` (below the main program).

However, since the M-File now contains both the main program and the function `my_func`, `my_func` is now a local function. This means that we cannot call `my_func` from the command line or from any other M-File; it can only be accessed and used from within the same M-File that it is defined. The benefit is that we can now name the M-File anything we like, and the function is now contained within the same M-File as the main program so we don't have to worry about making sure the function M-File is in the same directory as the main program M-File.

Variable Scope: Local Variables and Workspaces

Before learning about user-defined functions, any variable that you declared (assigned a value to) from the command line or within an M-File was automatically saved in the *workspace*. You could see this variable in MATLAB's GUI or list all variables currently in the *workspace* using commands like `who` or `whos`. More specifically, this is called the *base workspace*. Variables stored in the *base workspace* remain in memory until you clear them or exit MATLAB. However, functions do not use or access the *base workspace*. Every function uses its own, completely separate, *function workspace*. Each *function workspace* is different from the *base workspace* and all other *function workspaces*. Even local functions in the same M-File each have their own separate workspaces. Therefore, variables that are defined (assigned a value) inside the main program or from the command line are **not** automatically defined within a function. For this reason, any variable's value that we need inside a function must be passed in as an input.

Similarly, variables that are defined (assigned a value) inside a function are **not** automatically defined in the *base workspace* that you see in MATLAB's GUI. Each function stores variables locally, meaning that they are **only** defined within that specific function. In other words, each function has their own *function workspace*, which is completely separate from the *base workspace* shown in your MATLAB GUI. Variables defined inside functions will not show up in the *base workspace* that you can see, nor will they show up when using commands that access the *base workspace* like `who` or `whos`. Thus, if you need a variable's value that was calculated inside a function to be available in the main program (*base workspace*), you must pass this value out of the function as an output.

NOTE: Technically, it is possible to never use functions in your MATLAB codes. However, your codes may become unnecessarily complicated and lengthy if you do not use them. Additionally, using functions allows you to easily track down errors and debug your code since specific calculations are isolated to certain functions.

Let's summarize user-defined functions by comparing and contrasting the similarities and differences between standalone and local functions:

- Standalone Functions
 - Use this method when you want to create a more generally applicable function that can be called from the command line or will be used by many different programs that you write.
 - Standalone functions must be placed in their own M-File and the name of the function must match the name of the M-File. There should be no main program or any other code in the M-File that contains the standalone function.
 - To call/use a standalone function, it must be in the same directory (e.g., in your *Current Folder*) as the M-File that calls it. MATLAB locates the function by looking for a filename with the same name as the function, and it only searching in your *Current Folder*.
- Local Functions
 - Use this method when you are creating a more specific and specialized function that will be used only by the program that is located in the same M-File as the function.
 - Local functions must be placed after (below) the main program in the M-File.
 - Since the local function is located in the same M-File as the main program, you do not need to worry about any other M-Files when running the program. MATLAB will automatically scan the M-File for the function (by its name) when it is called.
- The syntax for creating and calling the functions is the same in both cases. Although it is technically optional in certain situations, it is good practice to always include an `end` to signify the end of your functions.

- Remember that the names of the input/output variables listed when the function is called do not need to match the names of the variables listed when the function is defined. The **values** are passed in the **order** the variables are listed.
- Remember that variables declared in the main program (which uses the *base workspace*) are not automatically defined inside of a function (which uses a completely separate *function workspace*). Any variable's values that you need to send into the function or pass out of the function must be transferred via the functions inputs and outputs. This applies to both local and standalone functions.
 - In other words, the only way that functions exchange values with the main program or other functions is through the function's inputs and outputs.